

DO NOT DESTROY

Attorney Docket No.: 17002-022500US  
Client Reference No.: CT-1139

**PATENT APPLICATION**

**AUTOMATIC HIERARCHICAL CATEGORIZATION OF MUSIC BY  
METADATA**

Inventor:

**RON GOODMAN**, a citizen of the United States,  
226 Jeter Street  
Santa Cruz, CA 95060

**HOWARD N. EGAN**, a citizen of the United States,  
219 Elinor Street  
Capitola, CA 95010

Assignee:

**CREATIVE TECHNOLOGY LTD.**  
31 International Business Park  
Creative Resource  
Singapore 609921  
Republic of Singapore

Entity: Large

TOWNSEND and TOWNSEND and CREW LLP  
Two Embarcadero Center, 8<sup>th</sup> Floor  
San Francisco, California 94111-3834  
Tel: 415-576-0200

DO NOT DESTROY

PATENT

Attorney Docket No.: 17002-022500US

Client Reference No.: CT-1139

# AUTOMATIC HIERARCHICAL CATEGORIZATION OF MUSIC BY METADATA

## CROSS-REFERENCES TO RELATED APPLICATIONS

This application is related to Application No.         ,         , entitled "System for Selecting and Playing Songs in a Playback Device with a Limited User Interface," (Atty. Docket No. 17002-020800); and Application No.         ,         , entitled "Audioplayback Device with Power Savings Storage Access Mode," (Atty. Docket No. 17002-022400), all filed January 5, 2001, the disclosures of which are incorporated herein by reference.

## BACKGROUND OF THE INVENTION

Today, portable consumer electronic devices are more powerful than ever.

For example, small, portable music playback devices can store hundreds, even thousands, of compressed songs and can play back the songs at high quality. With the capacity for so many songs, a playback device can store many songs from different albums, artists, styles of music, etc.

Music jukeboxes implemented in software executed by a digital computer and portable MP3 and CD players both provide facilities for forming playlists. For example, the **OOZIC** player, distributed by the assignee of the present application, runs on a host PC and has a playlist feature that allows selection of tracks from the PC's hard disk to be included in the playlist.

As storage capacity increases and songs are compressed to shorter file lengths the number of songs that can be stored increases rapidly. Major problems facing the consumer are organizing and accessing the tracks.

Typically, portable devices have a user interface including a small screen and buttons. Using such a compact user interface to navigate and select among hundreds of songs is inefficient and often frustrating. The display screen can only show a few song titles at one time, and the limited controls make it difficult for a user to arbitrarily select, or move among, the songs.

The creation of playlists is one technique to organize the playing of songs. A set of songs can be included in a playlist which is given a name and stored. When the playlist is accessed, the set of songs can be played utilizing various formats such as sequential play or shuffle.

However, the creation of playlists itself becomes problematic as the number of songs increases, since the user often arbitrarily selects songs from a large number of tracks to form a playlist. This selection mechanism: can be fairly tedious; does not necessarily produce playlists that are of interest to the user over the course of time; may not remain up-to-date if new songs are added that logically fit into a previously created playlist (e.g. "Favorites by Band X" might become out of date if a new favorite by Band X is added after the playlist was created); and leads to "lost" songs that are not members of any playlist.

Accordingly, improved techniques for organizing and grouping tracks useful in a portable music player are needed.

### SUMMARY OF THE INVENTION

According to one aspect of the present invention, a technique is provided for organizing tracks on a portable music player by automatically filing tracks in a hierarchical order based on attributes of the tracks.

According to another aspect of the invention, metadata is associated with each track that is used to automatically define the track's appropriate place in the hierarchy.

According to another aspect of the invention, the hierarchy is displayed on the portable music player so that a user can traverse the organizational hierarchy to find individual tracks or find playlists composed of logical groups of tracks.

According to another aspect of the invention, the hierarchy is derived by using metadata associated with the audio content that was obtained through any source of metadata (e.g. CDDDB metadata, id3v2 metadata, other obtainable metadata) and subsequently stored with or alongside the file that stores the track.

According to another aspect of the invention, a file is formatted so that an unaltered track is stored as file data and information about the track is stored in file attribute files.

Other features and advantages of the invention will be apparent in view of the following detailed description and appended drawings.

### BRIEF DESCRIPTION OF THE DRAWINGS

Fig. 1 is a schematic diagram of a tree structure for hierarchical filing of tracks;

Fig. 2 is a definition file that specifies the hierarchy depicted in Fig. 1;

Fig. 3 is a user's view of the hierarchy;

Fig. 4 is a schematic diagram of a user interface displaying the hierarchical category structure;

5 Fig. 5 is a diagram of a file format for storing filed data and file attributes;

Fig. 6 is a flow chart depicting steps for filing tracks according to the hierarchical tree structure;

Fig. 7 depicts a tree resulting from searching the tracks; and

Fig. 8 depicts a format for a user interface.

10

### **DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS**

A preferred embodiment of the invention will now be described in the context of a portable personal player that plays audio files stored in memory. The files may be in  
15 MP3, wav, or other digital formats.

In the presently described embodiment, users are able to see the tracks on their player in some organized fashion other than as a single list of tracks. As will be described in more detail below, in one embodiment tracks are sorted utilizing a tree structure having branches labeled according to types of metadata associated with the tracks

20

For example, a track recorded as "Golden Slumbers" by the Beatles that appears on their album "Hey Jude" might appear as a track under the album "Abbey Road" as well as a track under the list of tracks by the Beatles. It might appear as a track under the genre "Pop Rock" as well as "Songs from the 60's." Furthermore, the organization can have more complex hierarchies. For example, the category of "Pop Rock" might contain  
25 subcategories "British Musicians," "American Musicians" and "Other Musicians". In all cases, the track is automatically filed into all appropriate locations without requiring user interaction.

In the currently defined embodiment, a tree structure is defined by a file having the following structure.

30

The first line of a TreeDef.inf file contains a version number:

V1.0

Each subsequent line (at least in v1.0) contains lines of the following format:

CATEGORY\_NAME|TRACK\_TYPE\_MASK|CATEGORY\_STRUCTURE

CATEGORY\_NAMES are the top-level names of the branch under which tracks are sorted. They include things like “Album,” “Artist,” “Voice Tracks,” “All Tracks,” etc.

5 TRACK\_TYPE\_MASKS tell which types of tracks are to be filed under this particular branch. The actual value is a hexadecimal numerical value (in ‘0x’ format, e.g. 0x01) generated by ORing the following flags together as appropriate:

```
enum tTrackType
{
10     kTTNothing=0x00,
        kTTSong=0x01,
        kTTVoice=0x02,
        kTTBook=0x04,
        kTTMacro=0x08,
15     kTTPlaylist=0x10
};
```

20 So, for example, the “Album” branch has a TRACK\_TYPE\_MASK of kTTSong, because only songs are filed under that branch, but the “All Tracks” branch has a TRACK\_TYPE\_MASK of (kTTSong | kTTVoice | kTTBook).

Other elements might be added to tTrackType (e.g. kTTVideo) as appropriate.

25 CATEGORY\_STRUCTURES tell how to file the songs based on their metadata information. The CATEGORY\_STRUCTURE is a string of characters that tell, from left to right, the order of hierarchy. The characters come from the following enum constants:

```
enum tFileTag
{
30     kFTNone='@',
        kFTTrackType='T',
        kFTTitle='N',
        kFTAudioFile='F',
        kFTArtist='M',
        kFTAlbum='L',
```

```
kFTGenre='G',  
kFTSource='S',  
kFTYear='Y',  
kFTArtistCountry='C'
```

5                   };

---

Thus, a CATEGORY\_STRUCTURE of LN tells to create a subcategory that is a list of Albums, each of which contains a list of Tracks.

In total, a line like:

10           Album|0x01|LN

Says to create a branch called "Album" which contains tracks of type kTTSong organized first by album name, and then by track name.

The following is an example of a tree definition file similar (though not identical) to the hierarchy presented in the Nomad Jukebox product (the 'B' before each FileTag was used to identify that these are basic tags so that we wouldn't run out of letters in the alphabet as we included more complex metadata – thus each group of two letters represents a level in the hierarchy):

15

---

20           V1.0  
            Album|0x01|BLBN  
            Artist|0x01|BMBN  
            Genre|0x01|BGBN  
            Voice Tracks|0x02|BSBGBN  
            Playlists|0x10|BN  
25           Macros|0x08|BN  
            All Tracks|0x07|BN

---

30           Fig. 1 depicts a hypothetical organization hierarchy. The tree shows how tracks might be listed (as leaves in the tree) after having been organized. Example values for nodes in the tree are shown as well. The same track may appear more than once as a leaf in the tree, as described above, if it fits into multiple categories (e.g. a song that appears on the Abbey Road branch would also appear in the Beatles branch). In the example shown, the first branch contains tracks organized by album. As shown in the example, this music collection contains three tracks from "Abbey Road" and three tracks from "Hits from the

60's". The second branch contains tracks organized by artist, and sub organized by where the artist is from. Thus, a user browsing would first select the "Artists" branch and then choose between "British Artists" and "American Artists". Finally, they would select the particular artist. In the third branch, all tracks are shown.

5 The tree definition file that would specify the hierarchy shown in Figure 1 is shown in Figure 2.

The first line identifies the version of the tree definition file.

10 The second line defines the "Albums" branch. The first part of the line, "Albums" defines the name of the branch. The second part, "0x01," defines that all musical tracks should be categorized on this branch. The third part, "BLBN," defines that the branch lists first the names of all albums (BL) and then tracks on those albums (BN).

15 The third line defines the "Artists" branch. The first part of the line "Artists" defines the name of the branch. The second part, "0x01," defines that all musical tracks should be categorized on this branch. The third part, "BCBMBN," defines that the branch lists first the names of all countries where artists in this collection come from (BC) and under those items, the artists' names (BM), and then tracks by those artists (BN).

Fig. 3 shows what a user's view of this hierarchy might be if he/she were shown a fully expanded view of the 6-song tree. Notice that each song appears three times, once in each branch.

20 In consumer products the tree define file is not edited directly but through a user interface, one example of which is depicted in Fig. 4. An example of a user interface for viewing songs by category and editing the tree structure is depicted in Fig. 4.

25 An embodiment of the invention is utilized in the Nomad® Jukebox, manufactured by the assignee of the present invention, and described more fully in the copending application, filed on the same date as the present application, entitled "System for Selecting and Playing Songs in a Playback Device with a Limited User Interface," (Attny. Docket No. 17002-020800).

30 In a preferred embodiment, metadata is associated with each track and includes such information as title, genre, artist name, type, etc. In the preferred embodiment, software stored in a portable player and executed by the onboard processor automatically files each track in the correct category utilizing the associated metadata and the tree define file. The program code can be stored in any computer readable medium including magnetic storage, CD ROM, optical media, or digital data encoded on an electromagnetic signal.

Thus, the user is automatically provided with a powerful and flexible tool for organizing and categorizing the tracks stored on the portable player.

If the tracks are formatted in MP3 format the metadata can be stored in ID3 tags included in the MP3 file. In one embodiment of the invention, the tracks are stored in alternate file format including file data and file attributes. The file data is the music track itself and the file attributes part of the file includes fields of arbitrary size which are used to store metadata characterizing the track stored as the file data. Again this metadata includes information about the track such as title, genre, artist name, type, etc.

There are several advantages to using the alternate file format. Metadata of types not easily included in an ID3 tag can be utilized. Further, the original track format is not changed, so that error correction data such as checksums are valid. Finally, any file format can be used (e.g. WAV, WMA, etc.) because the metadata is stored separately, and thus audio formats that have limited support for metadata can still be stored on the portable player in native format without transcoding. The formatted files are formed by software stored in the portable music player and executed by an on-board processor.

The metadata for each track is utilized to file each track, using the categories defined in the hierarchical structure as described above, without any input from the user.

Fig. 5 is a schematic diagram of the alternative file format including file data in the form of an MP3 track, and metadata fields for holding data indicating the name of the album the track is from, the name of the song, the genre of the song, and the type of track.

A particular embodiment of a file format will now be described. All tracks are created with some set of attributes as shown below:

#### Definition of TrackInfo Data Field

Field	Offset	Size	Description
Attribute Count	0	2	The number of attribute follow for the track
Attr 1 type	2	2	Binary = 0, ASCII = 1
Attr 1 name len	4	2	Length of attribute name string
Attr1 data len	6	4	Length of attribute data
Attr1 Name	10	N	Attribute name string
Attr 1 Data	10+N	M	Attribute data



....			
....			
Attr N type			
Attr 1 name len			
Attr1 data len			
Attr1 Name			
Attr 1 Data			

#### Required Attributes

Attribute Name	Value(s)	Remarks
TITLE	ASCII string	<u>Required By Jukebox</u>
CODEC	"MP3", "WMA", "WAV"	<u>Required By Jukebox</u>
TRACK ID	DWORD	Set By Jukebox
ALBUM	ASCII string	Optional
ARTIST	ASCII string	Optional
GENRE	ASCII string	Optional
LENGTH	In seconds	Optional
TRACK SIZE	In bytes	Optional
TRACK NUM	1-n (track within album)	Optional

These attributes can be subsequently changeable via a host application, running on a personal computer connected to the portable music player.

Fig. 6 shows a flow chart of an embodiment the process used to build the hierarchical database of tracks. It starts by iterating through each track, and, for each track, iterating through each branch to find if the track belongs on the branch, and, if so, where. In this case, the term track could refer to any content, e.g. a music track, a spoken word track, or even a video track.

Also, the hierarchical catalog of tracks can be used to form playlists in a structured manner. For example, if a user wants to hear Jazz and Blues the entire sub-categories can be selected to form one playlist.

An alternative hierarchical catalog generation technique will now be described. In this alternative embodiment, at system startup and as tracks are added or changed, the hierarchy is generated as an in-memory tree structure. Each track is added to the tree using the categories ALBUM, ARTIST and GENRE.

The following example shows the algorithm for adding a track. For clarity, only the attributes used by the tree are shown.

TITLE	"Free Falling"
ALBUM	"Full Moon Fever"
ARTIST	"Tom Petty"
GENRE	"Rock"
TRACK NUM	1

The following function is executed to build the in-memory memory tree.

Build Tree ()

For each track,

Add Track To Category(Album, Track)

Add Track To Category(Artist, Track)

Add Track To Category(Genre,Track)

End of Build Tree

Fig. 7 depicts a tree which could result from implementing Build Tree() function. Note that "Stardust" does not have any entries for Album or Artist. The host software running on a computer connected to the portable music player could be utilized to add missing attributes to the "Stardust" track and, optionally, edit the title attribute. The Build Tree() function would then reinsert this track in the correct location in the tree.

Fig. 8 is an embodiment of a user interface according to another embodiment of the invention. In this example the root node is labeled "My Configuration" and the Playlist category has been selected and the Playlist subcategory "Meddle" has been selected.

